AWS re:Invent 2020 GameDay FAQ

Who should attend?

These learning opportunities are completely hands-on, so we recommend them to a technical audience. Participants should be prepared to work extensively in the AWS Management Console and use live AWS services to apply their technical knowledge to the challenges. The events cover a wide variety of cloud domains, so as long as you have some experience working on AWS, there will be loads of work for you to do! Past participants have spanned all industries and technical backgrounds and come from roles such as system administrators, solutions architects, technical account managers, developers, and more.

What are the participation requirements?

AWS will provide all of the infrastructure and technology that you need in order to work through the different scenarios. Participants just need to bring their drive and an open mind to learn and try new things, along with the following items:

- Computer for hands-on participation
- Firefox or Chrome browser
- Microphone for voice chat
- Amazon.com account for event login

Recommended but not required:

- SSH client pre-installed: Putty (Windows) or SSH (Mac)
- AWS Command Line Tools (AWS CLI)
- Remote Desktop Client (RDP)
- Camera for better interaction (highly encouraged)

Do I need an AWS account to participate?

No. You will work in AWS accounts that we provide.

How can I prepare?

Preparation is not a requirement, so do not stress! If you would like to brush up on some of your skills, check out the FAQs below regarding the relevant services for both GameDays, and train up as much as you'd like.

Which AWS services will the Unicorn Polo League GameDay cover?

Expect to use the following, and many more: Amazon API Gateway, Amazon Athena, AWS CloudFormation, Amazon CloudFront, Amazon EC2, Amazon ECS, AWS Lambda, Amazon RDS, Amazon Rekognition, and Amazon Route 53.

Which AWS services will the Financial Services GameDay cover?

Expect to use Amazon S3, AWS Glue, Amazon Athena, Amazon QuickSight, Amazon Forecast, Amazon Comprehend, and AWS Lambda.

Will space be limited?

Yes. In order to provide all participants with hands-on support and an unforgettable experience, we need to cap our events on a first come, first served basis. Our expert staff will be available throughout our sessions to assist you.

Can I reserve my seat?

No, there will be no pre-registration available. Please join on time and claim your space.

What are the team sizes?

4 per team in the Polo League GameDay, and 1 per team in the Financial Services GameDay.

How will I join an event?

At the time of your GameDay session, a link-out from the events platform will enable you to complete a brief login process using yourAmazon.com retail account credentials. Once logged in, we will automatically place attendees onto teams until we reach capacity. Make sure you are registered for [re:Invent](#) so that you have access to the events platform when it launches in late November. The events platform will host a dedicated GameDay page containing our session details and additional on-demand content.

How will I join a team?

Once logged in with your Amazon.com retail account credentials, we will automatically place attendees onto teams until we reach capacity. We cannot support pre-formed teams of 4 for the Unicorn Polo League events. Be prepared to collaborate and network with new colleagues!

What is Unicorn.Rentals?

Unicorn.Rentals is the fictitious company we started to provide added entertainment and narrative surrounding our GameDay events. We like to pretend that your GameDay events are actually your first day on the job. During your "new hire orientation" you may even hear from some company representatives!

Where can I learn more about AWS GameDay?

- https://aws.amazon.com/gameday/
- https://twitter.com/hashtag/awsgameday
- https://www.twitch.tv/awsgameday
- https://reinvent.awsevents.com/learn/jams-and-gamedays/